



PERSONAL GROWTH

I. INVOLVEMENT (Required)

- A. Be age 12 OR in grade 7, or its equivalent.
- B. Be an active member of the AJY Society OR Pathfinder Club.

II. COMMITMENT (Required)

- A. Repeat from memory the AJY/Pathfinder Pledge and Law.
- B. Illustrate the meaning of the Pledge by doing one of the following:
 1. Art project
 2. Written composition
 3. Panel discussion
 4. Role playing
 5. Skit
 6. Musical interpretation

III. GROWTH (Required)

- A. Earn the Explorer Reading Certificate OR the Junior Reading Certificate.★

SPIRITUAL DISCOVERY

I. SCRIPTURE (Required)

- A. Memorize a Bible text for each of the following subjects: prayer, doctrine, behavior, salvation, relationships, promises/praise, great passages.★
- B. Give an oral or written report on 3 Biblical prophets, OR name at least 10 Bible authors and their vocations, and identify 3 of the original languages of the Bible.

II. CHURCH HERITAGE (Optional)

- A. Read about Ellen G. White's vision of the Battle of Bull Run during the

American Civil War. Go to the library and read one account of that battle and discuss with your counselor the differences between the two accounts, OR fulfill other options in Instructor's Manual.★

III. CHRISTIAN HERITAGE (Optional)

- A. Role play the experience of a person of the New Testament church (Acts).

SERVING OTHERS

I. ONE TO ONE (Optional)

- A. Make a personal visit to a sick person you know and follow it up with a letter, phone call, or card of encouragement.

II. GROUP WITNESS (Optional)

- A. Explain how you can share your faith, and participate in 4 hours of outreach programs.

III. COMMUNITY OUTREACH (Optional)

- A. With the help of 2 or 3 friends spend 8 hours working for your church, school, or community.

MAKING FRIENDS

I. BUILDING RELATIONSHIP (Optional)

- A. Participate in a panel discussion or skit on peer pressure and its role in your decision making.

II. CHRISTIAN LIFESTYLE (Optional)

- A. Earn the honor in Christian Grooming and Manners OR Family Life.★★

III. GOOD CITIZENSHIP (Optional)

- A. Tour your municipal offices OR have a city official visit your group and explain five ways you can cooperate with them.

HEALTH & FITNESS

I. HEALTH PRINCIPLES (Optional)

- A. Make a list of 5 health laws given to Moses. Tell how they have been verified in modern times.
- B. Discuss the effects of caffeine and related stimulants, and show how to avoid depression.★

II. FIRST AID/SAFETY (Optional)

- A. Complete the Basic Rescue Honor.★★
- B. Study and practice "Bicycle Safety".★

III. FITNESS/EXERCISE (Optional)

- A. Discuss the advantages and disadvantages of individual sports and team sports as your primary exercise program.★
- B. Complete one of the fitness tests for your age:★
 1. President's Physical Fitness
 2. Canadian Fitness
 3. Health-Related Physical Fitness (for physically disabled)
 Set goals and improve.

YOUTH ORGANIZATION

I. LEADERSHIP (Optional)

- A. Lead out in your club's opening exercises or Sabbath School program.
- B. Participate in and evaluate a weekend campout.

II. CLUB AWARENESS (Optional)

- A. Discuss with your club director your club's involvement in the total Pathfinder Club program, OR for AJY Societies, invite a Pathfinder expert to speak to your group.★

III. PATHFINDER PROGRAMMING (Optional)

- A. Help plan, participate in, and evaluate your club in five of the following:
 1. Induction
 2. Club meeting
 3. Pathfinder Sabbath
 4. Investiture service
 5. Quarterly scheduling
 6. Club campout
- B. Complete requirements of the Drilling and Marching Honor.★

NATURE STUDY

I. SPIRITUAL LESSONS (Required)

- A. Review the story of the flood, and study at least 3 different fossils; explain their origin and relate them to breaking God's laws.

II. NATURE APPRECIATION

- A. Stars
Be able to identify in the sky the North Star, Big Dipper, Little Dipper, and Orion. Explain the spiritual significance of Orion as told in Early Writings, p. 41.
- B. Weather/Ferns
Record and graph the weather for 2 weeks at 12-hour intervals. Include temperature, moisture, cloud formation, and wind direction, OR draw or photograph, and identify, 10 kinds of ferns.

III. NATURE HONOR

- A. Complete a nature honor at your skill level, not previously earned.★★

OUTDOOR LIVING

I. OUTDOOR SKILLS (Optional)

- A. Tie and know the practical use of 20 knots.
- B. Learn or review the safety rules for camping.★

II. OUTDOOR ACTIVITY (Optional)

- A. Earn Camping Skills #3 Honor.★★

HONOR ENRICHMENT

I. ARTS & CRAFTS & HOBBIES HOUSEHOLD ARTS

- A. Complete one honor at your skill level, not previously earned, in the area of art, craft, hobby, or household skills.★★

II. RECREATIONAL/ VOCATIONAL/OUTDOOR INDUSTRIES

- A. Complete one honor at your skill level, not previously earned, in the area of recreational skills, vocational studies, or outdoor industries.★★
- B. Earn the Beginners Swimming Honor, if not previously earned.★★

INSTRUCTOR CHECK-OFF LIST

PERSONAL GROWTH

- I. A. _____
B. _____
- II. A. _____
B. _____
- III. A. _____

SPIRITUAL DISCOVERY

- I. A. _____
B. _____
- II. A. _____
B. _____
- III. A. _____

SERVING OTHERS

- I. A. _____
- II. A. _____
- III. A. _____

MAKING FRIENDS

- I. A. _____
- II. A. _____
- III. A. _____
B. _____

HEALTH & FITNESS

- I. A. _____
B. _____
- II. A. _____
B. _____
- III. A. _____
B. _____

YOUTH ORGANIZATION

- I. A. _____
B. _____
- II. A. _____
- III. A. _____
B. _____

NATURE STUDY

- I. A. _____
- II. A. _____
B. _____
- III. A. _____

OUTDOOR LIVING

- I. A. _____
B. _____
- II. A. _____

HONOR ENRICHMENT

- I. A. _____
- II. A. _____
B. _____

301

★ see Instructor's Manual for qualifying requirements.
★★ see AY Honors Handbook for requirement helps.

For the Explorer Class see the Instructor's Manual for the explanation of its requirements.
For the Wilderness Explorer do all the required, optional and above stated requirements.